# Cylindrical Convolutional Networks for Joint Object Detection and Viewpoint Estimation

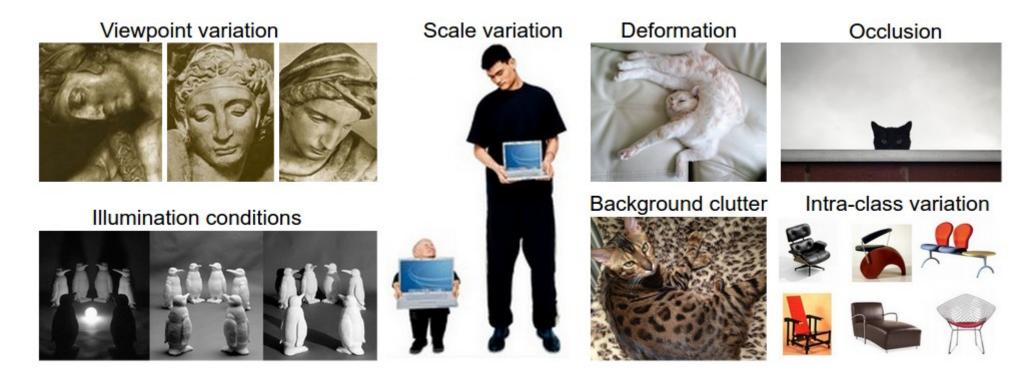
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### Introduction

#### **Modeling Spatial Transformations**

• "A long-standing problem in Visual Recognition"



 $\rightarrow$  Use visible features to model spatial transformation in a 2D space

### Introduction

#### **Viewpoint Variation**

• Objects in a 2D space are a projection of 3D ones

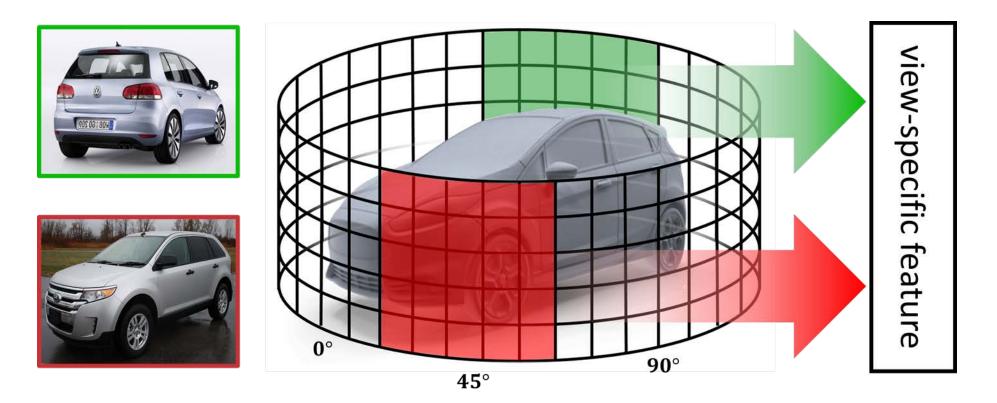


 $\rightarrow$  How to extract <u>view-specific feature</u> conditioned on the object viewpoint?

# **Problem Formulation**

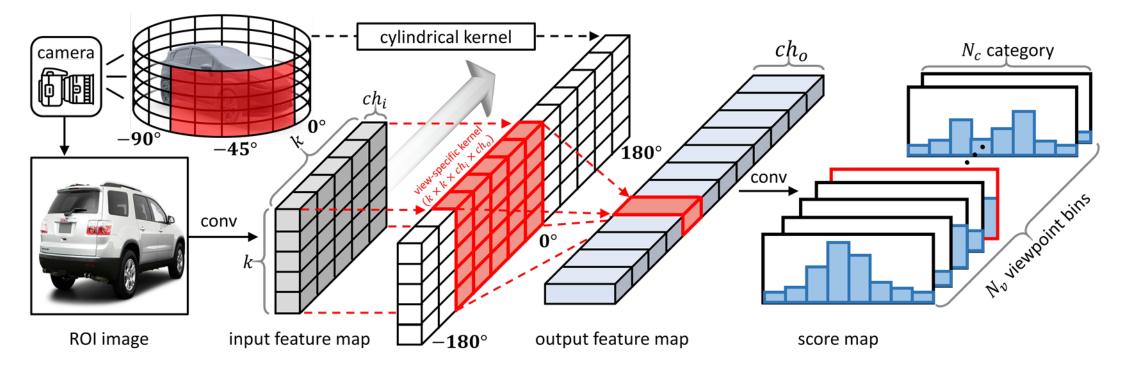
#### **Cylindrical Convolutional Networks (CCNs)**

• Exploit <u>cylindrical convolutional kernel</u>, where each subset is <u>view-</u> <u>specific kernel</u> to capture structural information at each viewpoint



# **Proposed Method**

#### **CCNs for Joint Object Detection and Viewpoint Estimation**



- Input: Input feature maps of single-view image
- Output: Multiple view-specific feature to predict object category scores at each viewpoint

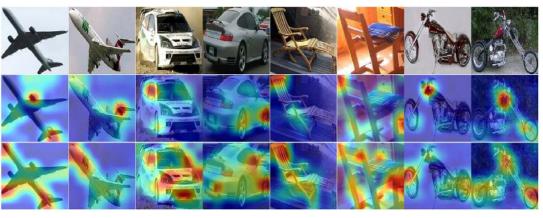
# Experiments

#### **Ablation Study**

• Analysis of CCNs components

Method		Cateogory		Viewpoint	
$N_v$	CCNs	top-1	top-3	$Acc_{\pi/6}$	Mederr
24		0.91	0.97	0.56	23.5
18	$\checkmark$	0.95	0.99	0.63	17.3
24	$\checkmark$	0.95	0.99	0.66	15.5
30	$\checkmark$	0.94	0.98	0.63	17.7

Network visualization



#### Results

• Pascal 3D+ dataset



• KITTI dataset





# Thank you!

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